is given. All Terena children are welcome at the Protestant school irrespective of the religious faith of their parents. Children receive medical attention if they are ill and report their illness to the missionaries. Boys and girls attend school together, the teachers insisting that each child be dressed in clean clothing. Outside of being kept in after school, there is no other form of punishment.

The official Government school has an attendance of about 37 students. The wife of the manager of the Post acts as a teacher, with a Brazilian girl as an assistant. The curriculum is the same as at the Protestant school. The Terena prefer to send their children to the Protestant school because they believe they learn more and will finish the 4-year course of instruction. Pupils tend to leave the Government school as soon as they are able to read and write a little. The Protestant school also gives prizes to good students, consisting of articles of clothing and books.

The Protestant missionaries have established schools in all the larger Terena villages. At Ipegue there is a school with 80 pupils and at Moreira a school with 50 pupils. The missionaries say that Terena children are industrious and learn rather quickly. Yet, they say that no Terena student has gone beyond the 4 years, even when they have an opportunity in some of the neighboring towns. Even at that, the present status of education among the Terena compares well with the prevalent illiteracy in the rural areas of Brazil.

RELIGION

RELIGIOUS BELIEFS

The old Terena believed in a "High God," *Itukoviche*, in the culture hero twins, *Yúrikoyuvakái*, and in such evil spirits as *Vanónu*, *Voropí*, and *Hihíaimé*. Insofar as all things were believed to have a soul the Terena can be said to have believed in animism. Magic was based on the belief that certain plants, animals, and inanimate objects possessed powers which could be used to bring about good or evil results. Shamanism was highly developed and the spirits of dead shamans were used by living shamans to influence the affairs of men. Ghosts of the dead were feared, as they were believed to cause death if permitted

The spirit would then explain the cause of the illness and what the shaman should do. If a foreign object was causing illness the shaman would suck the painful part of the body, later removing the object from his mouth and showing it to the patient and those present. These objects were usually said to be pieces of bone, sticks of wood, or worms. If the soul had been removed the shaman's spirit helper would return it to the body of the patient. 756 755

Shamans were also called upon to cause illness. This the shaman did by dancing and chanting all night, calling on the soul of the person whom he wished to make ill. When the soul appeared before him the shaman would force the soul of a snake or frog to enter the bewitched person's body. The soul would remain in the power of the shaman and would do his bidding while the bewitched person became ill. 756 754 [774]

Injuries and some ailments the shamans are said to have cured by medicines made from roots and herbs. But in this case, too, the shaman's spirit helper informed the shaman what roots and herbs he should use. 756 757 [789]

To discover the whereabouts of game, lost objects, and the location of enemy war parties, in the past, shamans would either send their spirit helpers to investigate and inform them or the shamans would find out for themselves by sending their own souls as scouts. 756 787

Shamans would also tell people how to prepare amulets and charms against dangers to the body, to fields, and to livestock, and how to prepare love medicines and to make charms to bring about success in hunting and fishing. These charms were effective, it was believed, because the shamans knew the properties of certain plants or inanimate objects which would bring about the results required. 756 789 832

An important function of Terena shamans was the selection and training of new shamans. Old shamans selected novices from among their children or other young people in the village who expressed their willingness to undertake the rigorous training required. A certain amount of seclusion and the avoidance of fat and salt was demanded for the novices. The initiation of novices usually took place during the annual shaman festival. The novice was given a small snake, bird, or plant which he was supposed to swallow. During 756 [262] [263] [774] [787]

the following night the novice was expected to have a dream in which the soul of the snake, bird, or plant appeared to him. As we have seen, the souls of these animals, birds, and plants were believed to be the ghosts of dead shamans who appeared in nonhuman forms. If the novice was successful in making contact with a spirit or ghost he would continue his training, for he now had a spirit helper. When the novice had learned all the myths, chants, rites, and magical lore, he was given the gourd rattle, *itáaka*, and was considered a qualified shaman, *koishúmuneti*. He was presented to the tribe during the annual festival of the shamans.

Once a year the shamans held a public performance, or festival, known as the *ohéo'koti*. This festival took place when the Pleiades had reached their maximum height in the sky. A month before this date the shamans gathered wild honey and prepared quantities of alcoholic mead in preparation for the ceremony. During this waiting period the shamans chanted together every night and told stories about their *uchépovoi*, or spirit helpers. Often the shamans would fall into a trance and remain as if dead, saying that their *uchépovoi* had called them into the spirit world. Just before the festival the shamans would build a special hut or shrine near the village called *penó-ohéo'koti*.

On the morning of the day fixed for the *ohéo'koti* the shamans would gather at their special hut accompanied by their novices. A fire would be lighted and the shamans would sit around it. One of the shamans, called *ivohákoti* (itchy one), would then stand up and turning toward the graveyard would shout "Wake up!" and call all the known dead by name. Then the shamans would begin to chant and beat their drums and march toward the village. When they entered the village they passed before each house. When they came before the house of a shaman they would stop, and the owner of the house would chant, shaking his gourd rattle, calling on his spirit helper to give him power.

If the shaman were successful or had the skill, he would perform certain miracles before his house to impress the villagers who were gathered around to observe the proceedings. He would make snakes, birds, and other objects come out of his mouth. He would, for instance, take a piece